



Electronic Arts and the Romanian Professional Football League announce that Liga I will be included in EA SPORTS FIFA 20

Bucharest, August 28, 2019 – EA SPORTS and the Romanian Professional Football League have signed a partnership to include the Romanian Liga I in FIFA 20, one of the most popular sports video game franchises. FIFA 20 will feature all 14 Romanian football clubs playing in Liga I in the 2019-2020 season, along with three new authentically recreated Romanian football players – George Țucudean, George Pușcaș and Alexandru Mitriță.

"The inclusion of the Romanian Liga I has been one of the most requested features by the Romanian FIFA community over the years and one that we take great pride in. We're excited that we can officially announce it is happening, Liga I will be «in the game»! Together with the Romanian Professional Football League, we are bringing fans all the Romanian First League clubs' kits, crests, players and match ball", stated Andrei Lăzărescu, EA SPORTS FIFA 20 Senior Producer, Electronic Arts Romania.

"For the Romanian Professional Football League, the Liga I inclusion in FIFA 20 is a historic moment and an outstanding achievement. It underscores the hard work we've put into bringing Romanian football to new heights. Our partnership with EA has created something that I think fans have dreamed about for many years, and we're delighted we managed to transform that dream into a reality. On behalf of the Romanian Professional Football League, I would like to thank EA SPORTS and the local studio, our clubs, the fans and the European Leagues for achieving what we feel is an amazing milestone for the Romanian football and for the Romanian fans alike", declared Robert Pongracz, Vice president, Romanian Professional Football League.

In addition to the Romanian League inclusion, FIFA 20 will also be returning football back to its roots in an authentic, cultural and creative way with **VOLTA FOOTBALL**. Players will be able to express their style with an entirely new gameplay system, grounded in football realism, inspired by the authentic small-sided form of football played in streets, cages, and futsal courts across the world.

VOLTA FOOTBALL will offer new tools to immerse the players in the flow of the street, including **simplified flicks** and **skill moves**, **new flair animations** and **custom ball physics**, that players can use in new and unique locations across the world in a variety of match types: **3v3 Rush** (no GK's), **4v4**, **4v4 Rush**, **5v5** and **Professional Futsal**.

Players will be able to experience a new narrative driven experience in **VOLTA STORY** and a new connected solo experience in **VOLTA WORLD**, by playing through Single Player Matches against community generated squads in a variety of formats and locations. Furthermore, players can battle their way through promotion and relegation with online VOLTA LEAGUE, a head-to-head competitive mode.

This year, **FIFA 20 also raises the quality bar on gameplay** to bring a **new level of authenticity** to the virtual pitch through an approach called **Football Intelligence**, focused on three key areas: **Authentic Game Flow, Decisive Moments and Ball Physics.**

Players will also be able to **shape the future of their club** with new innovations in the most authentic Career Mode to-date. They will be able to **create and customise their manager**





with more options than ever before, and even **create female managers**, a first in the franchise's history. The players will have a direct impact their **team's morale and performance** through interactive **press conferences**, squad rotation, one-to-one chats, and more.

Ultimate Team will be **delivering a range of features**, including **new social experiences** such as redefined objectives system that provides new in game challenges for players, along with **new ways to progress and personalise** as you play. Furthermore, in addition to the return of Gheorghe Hagi, 15 new icons have been added to the Ultimate Team mode, including Didier Drogba, Zinedine Zidane and Andrea Pirlo.

FIFA 20 is developed by EA Vancouver and EA Romania and will be available worldwide on September 27, 2019, for PlayStation 4, Xbox One, and PC. This year's cover stars feature Eden Hazard – in the FIFA 20 Standard edition, joined by Virgil van Dijk, for the FIFA 20 Champions edition, and Zinedine Zidane for the FIFA 20 Ultimate edition.

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About Electronic Arts

Electronic Arts (NASDAQ: EA) is a global leader in digital interactive entertainment. The Company develops and delivers games, content and online services for Internet-connected consoles, mobile devices and personal computers.

In fiscal year 2019, EA posted GAAP net revenue of \$4.95 billion. Headquartered in Redwood City, California, EA is recognized for a portfolio of critically acclaimed, high-quality brands such as EA SPORTS[™] FIFA, Battlefield[™], Apex Legends[™], The Sims[™], Madden NFL, Need for Speed[™], Titanfall[™] and Plants vs. Zombies[™]. More information about EA is available at <u>www.ea.com/news</u>.

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About EA Romania

Electronic Arts Romania is one of the biggest technology companies in Romania, operating on the local market since 2006. During this time, EA Romania developed locally best-selling titles such as FIFA, Need for Speed, UFC Mobile, and NBA Mobile.

The multidisciplinary team of Romanians behind the development of some of the most popular video games series in the world consists of over 1,500 people across various disciplines such as producers, software engineers, game designers, project managers, animators, graphic and technical artists, content creators, UX experts, QA analysts and many others.

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